1993-1994 GAME CATALOGUE · 1993-1994 GAME CATALOGUE · 1993-1994

Nintendo®

GAME CATALOGUE

Original Nintendo Seal of Quality™

Ninnovative

SUPER NES ▶ GAME BOY ▶ NES

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Nintro

Welcome to the Nintendo Game Catalogue of 1994! Inside these pages, you will find the hottest new games as well as some future releases, all categorised so that you can look out your favourite type of game without having to wade through lists of other titles. With Christmas coming up and the wealth of new releases, this is *the* place to look for those extra special games. There's also information on the three main Nintendo machines, the very latest update on future Nintendo developments, plus details of Nintendo's unique consumer services and gameplay hotline. As if that wasn't enough, we've also crammed in a special feature on Starwing, complete with hot tips on defeating the bad guys of the first level. It's Nincredible!

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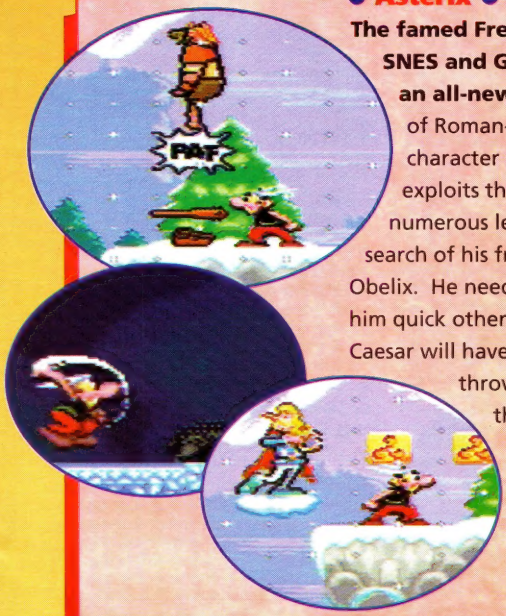
Astérix®

● **Asterix** ● **SNES/GB** ● **Infogrames**

The famed French Gaul makes his way to both the SNES and Game Boy courtesy of Infogrames in an all-new platform game. Packed full of the sort of Roman-bashing action that the comic-book character is renowned for, the game follows his exploits through numerous levels in search of his friend Obelix. He needs to find him quick otherwise Caesar will have him thrown to the lions!



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Expect all kinds of manic action, with Asterix having to deal with the Roman armies over land, proving his worth as he hops across huge lakes and testing his agility as he scours old ruins. Thankfully, the Gaul can call on his super strength when things get a little too hairy!

Both games are great to play, really capturing the excitement of the comic books!

INFOGRAMES

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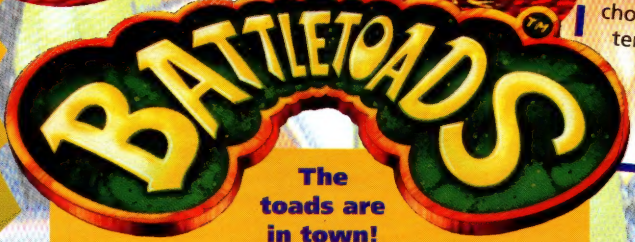
● Battletoads - Battlemaniacs ● SNES

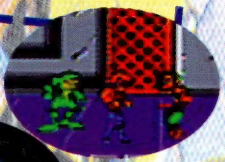
The Battletoads get 16-bit in a Dark Queen bashing kind of way! Riotous fight scenes are promised when the evil Queen decides to kidnap some of Rash and Pimples' friends, not to mention their team-mate Zitz. You will need to co-ordinate your attacks in the simultaneous two player mode or go it solo and rely on their special manoeuvres to win the day!

● Battletoads and Double Dragon ● NES

Two great fighting teams join up to battle the Dark Queen and her new cohort, the Shadow Boss. Seven different levels, which feature beat-'em-up and shoot-'em-up action, grace the game and you have a choice of five different characters to use in your quest. For double the fun, two players can team up. Great graphics — superb action!



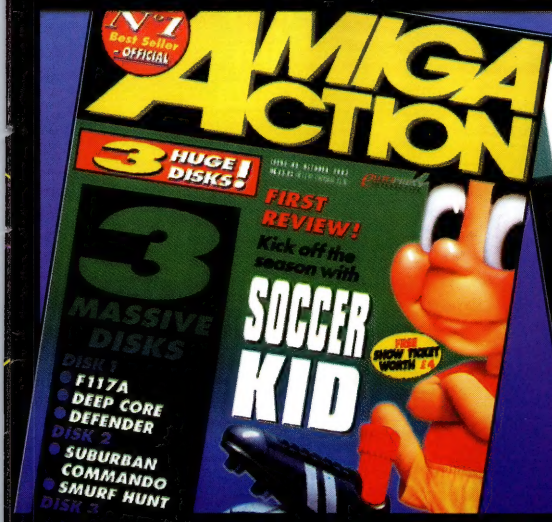
The toads are in town! Now available for all three formats, you'll soon be Rash-splatting and Pimple-squeezing with the best of them!

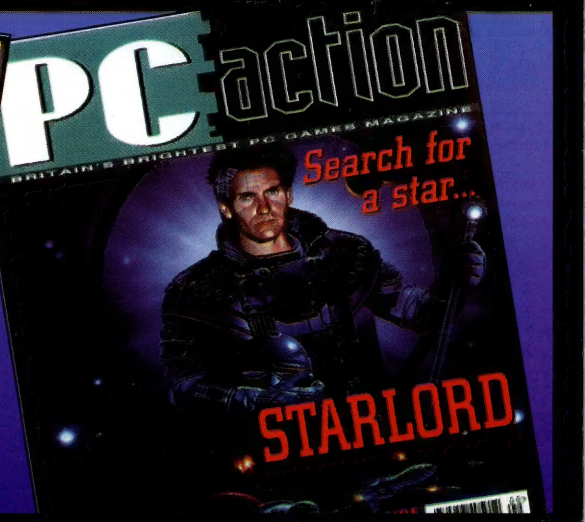


● Battletoads in Ragnarok's World ● GB

Rash is on his own in the Game Boy adventure, having to save his two pals as well as Princess Angelica from that Dark Queen. In all of the Battletoads games, variety is considered the spice of life, and this is no exception. The first end level bad guy is battled in a 3-D sequence which sees you lobbing rocks to defeat him! It's then down a chasm and then you will have to help Rash survive the terrifying ride on the Speedbikes. Nobody said that being a Battletoad would be easy!

FOR ANY FORMAT WE'VE CAPTURED THE ACTION





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KONAMI

Lethal Enforcers
● SNES

The arcade hit comes home!

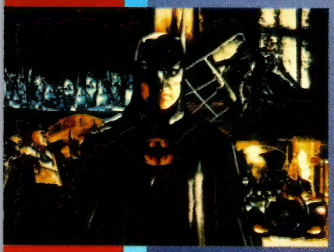
Through 16-bit power, this is a stunning coin-op conversion which sees you battling all manner of criminals and drug barons as a rookie policeman looking to climb the ranks. A special gun comes with the package so that you can dispense

© Konami 1993

with the normal controller and blast it out with the crooks on their own terms!

Batman Returns ● SNES

The Dark Knight is back! Get ready for action of the highest degree as Batman battles the Penguin and Catwoman, and cleans up the streets of Gotham in true Super NES style. Large, detailed and well animated graphics really bring to the fore the atmosphere of the movie, while the beat-'em-up action is almost non-stop. There is even an interlude where you get a chance to control the batmobile as it roars through the city streets.



90% "...a top notch beat-'em-up" NMS

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Cybernator ● SNES

© Konami 1993

Move aside cyborgs – the Cybernator is here! Hurtling through space with a propulsion pack and armed with a stunning array of weaponry, Konami's *Cybernator* delivers what it promises, which is the kind of shoot-'em-up action that the SNES was designed for!

94% "Cybernator is, quite simply, an AWESOME game in just about every respect." NMS

Hunt For Red October
● SNES ● Hi Tech

Dive to the depths of the ocean and prepare yourself for Hi-Tech's movie conversion, The Hunt For Red October. Taking control of a sub and it's crew as it heads for the safety of American shores, you will find yourself in all kinds of underwater skirmishes with enemy ships and mini-subs. There's even the option to plug in the Super Scope and go face-to-face with enemy planes for extra excitement.

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PLOK!

Plok ● SNES

Get set to join the fun-loving Plok, who uses a variety of unusual techniques to clear the many levels that await! Plok, a small, lovable robot, throws his arms and legs at his enemies to defeat them, bouncing along limbless when he launches his complete set of limbs in an all out assault. Plok's task is to collect the flags from the many islands surrounding his home, dealing with the likes of fire-spitting daisies and little hairy monsters as he works his way along the abstract platforms and hills. A great sense of humour and plenty of madcap action adorn this platformer.

STREET FIGHTER II TURBO

● Streetfighter II Turbo ● SNES

The battle rages on...

The biggest game of 1992 has been revamped and revisited and is all set to become the biggest game of 1993!

Streetfighter II Turbo is more than just an update. All of your favourtie characters are back to do battle along with the four of the bosses of the original, giving you a staggering twelve characters to select from. It's faster, the graphics are bigger and more detailed, the sound track and effects are stunning, while there's more speech — Vega even sings when he wins a bout! All of the characters have new moves so expect to see Dhalsim teleport, Chun Li shoot fire balls, Ken's dragon punch setting you alight, and Blanka performing a diving spin attack. You can even battle each other in two player mode using the same characters.

Becoming the world warrior maybe all the more difficult but it's also all the more fun!

97% **"This is a dream come true for Streetfighter fanatics...one of the best games ever for the Super NES." — NMS**

"Streetfighter II Turbo is the Rolls Royce of beat-'em-ups...a strong contender for the greatest video game ever." — Super Play **96%**

96% **"It's the pinnacle of the beat-'em-up genre." — Total**

ENTERTAINMENT FOR TOMORROW

ENTERTAINMENT FOR TOMORROW

Announcing 'Project Reality'

Nintendo, in conjunction with Silicon Graphics Inc. who are the world leaders in visual computing, have combined to start the production of a truely three-dimensional 64-bit Nintendo machine that will take video games into the 21st Century. Silicon Graphics are behind the visual computer technology which helped to create the special effects for films such as Jurassic Park and Terminator 2 and Nintendo plan to use this to create a next-generation system which will feature amazingly realistic graphics, high-fidelity sound and record-setting speed. Basically, 'Project Reality' will allow players to interact with the machine in an unprecedented way, pulling them into worlds which constantly change and react to your commands and notions. The limitations of today will be gone by tomorrow – and tomorrow is just a few years away, with release of the machine scheduled for 1995. Keep watching the press for more details.

THE SUPER FX CHIP!

When you've got the most powerful machine on the market, what else is there to do? Make it even better! The SuperFX chip is Nintendo's very latest development and it makes the Super NES even better than it was before! *Starwing* is the first game to carry the SuperFX Chip allowing it to run at speeds never seen before. Basically, the SuperFX chip allows the machine to perform the various calculations at a much faster speed, which in turn allows it to produce flowing 3-D images with even better graphics and pace. In true Nintendo style, gameplay isn't sacrificed for visuals, so, with this graphical delight, you get all of the depth and enjoyment found in all other games produced by Nintendo. Other titles are in the works, including a race game, *Trax*, which looks set to scream to the top of racing fans' favourite rev-'em-ups!

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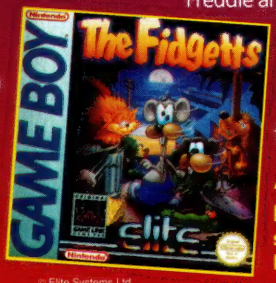
Tom & Jerry-Frantic Antics
GB • Hi-Tech

The original cat-and-mouse antics continue, this time with Tom and Jerry joining forces. Their latest Game Boy adventure sees them trying to rescue their new friend, Robyn, from the likes of Captain Kiddie and Aunty Figg. There are twelve levels in total, each one crammed full of miniature menaces and deadly traps. No longer is the fight between the rodent and feline — team work is of the essence if they are to come out on top!

The Fidgetts • GB • Elite

Elite's new Game Boy title introduces the amazing Fidgetts, an extraordinary family of mice. Freddie and Frankie must undertake the adventure of a lifetime. There are seven huge multi-scrolling levels with masses of extra puzzles and brain teasers to test Freddie and Frankie's unique abilities – can they survive the rigours of their journey and become re-united with the rest of the Fidgett family.



© Elite Systems Ltd.

"Undoubtedly one of the biggest games to be slammed into the Game Boy yet" GB Action

Run Saber • SNES • Imagineer

The year 2998 doesn't start off too well for the planet Earth. Under the threat of toxic overlords and mutations, the only hope is a team of cyborg warriors, Run Saber, who have to do battle with the creatures with powerful blades. Simultaneous two player action means that both you and a friend can team up to do battle through the barren lands. You had better be good — every level contains it's own challenges not to mention hordes of vicious enemies.

Sunset Riders • SNES

Travel back to the days of the Wild West, when the cowboys shot first and asked questions later! *Sunset Riders* pits you against outlaws, indians and cattle rustlers as you attempt to grab the reward for the head of the wanted crooks. Skirmishes on horse-back, battles on speed-ing trains and gun fights in the bandit-infested towns are just some of the scenes that would-be bounty hunters will need to survive!

© Konami

Pop 'N' Twinbee • SNES

Seven levels of blasting action are to be found in Konami's *Pop 'n' Twinbee*, which contains the same weird sense of humour and wickedly addictive gameplay as their other shoot-'em-up, *Parodius*. The graphics are bright and colourful, while the power-ups are plentiful and, as with all good games of this ilk, you just don't know what's around the corner!

93% **"...you'd be mad not to buy it!" CVG**

TMHT V -Tournament Fighters • SNES

With the return of the Teenage Mutant Hero Turtles, there's always going to be fantastic action right behind. This won't disappoint – Tournament Fighters offers you the chance to go one-on-one with Shredder, Foot Clan cronies and even the Turtles them-selves in an absorbing beat-'em-up. Loads of different moves and eight characters to choose from mean that complete expertise will be a long time coming.

Teenage Mutant Hero Turtles ® and the distinctive likeness there of are registered trademarks and copyright 1991 by Mirage Studios. Exclusively licensed by Surge Licensing Inc. © 1993 Konami. All rights reserved.

© Hudson Soft 1993

93%

Super Bomberman • SNES

For the ultimate mixture of strategy, action and challenge, you can't beat *Super Bomberman*. Dozens of levels await you, in which you have to blast your way through mazes in order to destroy the mutants and find your way out. The concept is pretty simple, yet that's why it's so much fun! On top of the various nasties to defeat, you will have to watch out for tunnels in the mazes, conveyor belts and even evil Bombermen who threaten to put an end to your deeds. Four other players can take part in the play should you have the Multitap which is when the action really hots up!

93% "A nothing short of brilliant game... a 'must have' cart." NMS

"The most addicitve, competitive SNES game" Super Action 93%

Super Turrican • SNES

Get ready for a shoot-'em-up experience of the robotic kind with Hudson's *Super Turrican*. Thirteen levels, based on rocky terrain, icy barren wastelands and even underwater await, with plenty of nasties to battle. On top of that you will have to negotiate your way through various platforms that are scattered along each level, requiring you to deal with moving platforms, huge towers, closing walls and many other dangers. Stunning graphics, frenetic action and everything else that you expect from a decent blast-'em-up are all included in *Super Turrican*. On top of that, the sound is in Dolby Surround, giving you a real musical treat!

89% "Turrican is a genuine legend" Super Pro

88% "Buy this cart and you can't really go wrong." NMS

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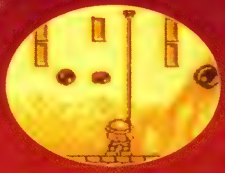
Pang • GB

Pang sees you battling through balloon-infested cities across the world with only a harpoon in tow. However, through its special powers, you can burst and decimate the balloons, moving from one level to the next only when all of those on screen have been cleared. The levels become progressively difficult, with obstacles and breakable platforms all coming into play. Add to that the various creatures that will either help or hinder you, and engrossing coin-op action and you are left with one absorbing action game!

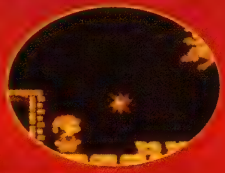


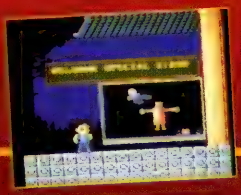
Castle Quest • GB

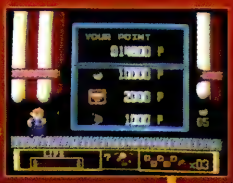
This is not so much an action game, more a whole new kind of electronic board game! Both fortune and strategy come into play here as you join a power-struggle in the kingdom of Jokerina. In order to stop a crashing storm that has been raging for over a month, you have to overthrow the King Of Magic Baron along with 24 lesser kings using your troop of soldiers and calling upon certain magic. It's like chess in a way, only with more action as well as luck!

Milon's Secret Castle • GB

Puzzles a-plenty confront you in *Milon's Secret Castle*. Each room is basically a maze, full of secret areas and items, some of which will prove invaluable against the various demons and ghouls that infest the castles. Purchasing more items will certainly help, but it is courage and a strategic mind that will help you win the day and save the beautiful Queen Eliza from the Evil Warlord. The kind of game that will both tantalise and interest you!







Jackie Chan's Action Kung Fu • NES

Join forces with the martial artist Jackie Chan as he searches for his missing sister in this lavishly presented and ultra-playable action-adventure.

Jackie has numerous moves and powers that he can call on when the going gets rough. Spin kicks, sky attacks and 360 degrees assaults are all available as well as a psycho wave which acts as a powerful projectile. Some of the boss characters in *Jackie Chan's Action Kung Fu* are downright impressive, especially Buddhadoma who towers above our martial arts hero at the end of the first stage. The visuals add even more impact to the furocious fighting!

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We're Back! • SNES • Hi Tech

We're Back is based on Spielberg's forthcoming cartoon movie, giving you the chance to control Rex, a friendly tyrannosaurus. You have to battle your way from prehistoric times through to present day New York in search of your friends, Louie and Cecilia. Large and dynamic graphics are featured throughout!

Zombies • SNES • Konami

Your neighbours are going missing... monsters have invaded your home... what's a guy to do? Blast those zombies, that's what! Fantastic action ensues as you chase the zombies, ghouls and monsters from the neighbourhood - Zombies is as funny as it is playable!

Zool • SNES/Game Boy • Gremlin Graphics

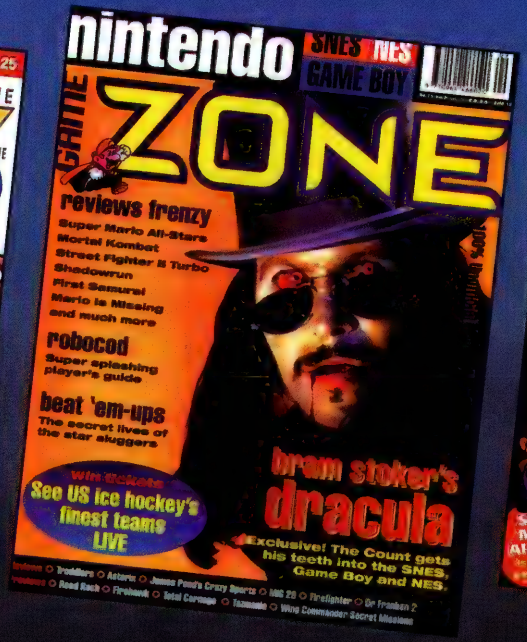
The home computer superstar has now found his way, via the Nth Dimension, to the Super NES and the Game Boy with all of the action that his games have become renowned for intact! On both the SNES and Game Boy, your quest is to ensure that the Nth Dimension - your imagination - is kept free from the evil thoughts of Krool and his sidekick, Mental Block. Eight worlds, with four levels in each (four on Game Boy), confront you such as the Sweet World, in which such things as Sweet Beasties lob jelly beans at you, the Music World where you have to deal with the fighting repertoires of Walking Drums and Flying Cymbals as well as six other action packed levels. It goes without saying that the graphics match the gameplay!

Yoshi's Safari • SNES

Grab your Super Scope and stand by to join Yoshi and Mario on their latest adventure. You'll need to be a real sharp shooter if you are to keep our two heroes safe as they travel together through Mario Kart-style tracks. Plenty of familiar baddies make an appearance in Yoshi's Safari. Look out for Bullet Bills, Koopa Troopas, Goombas and many others, all of which are flying straight towards Mario and Yoshi!

You view the action as if on Yoshi's back - while he does the travelling, you have to ensure that his trip is as safe and carefree as possible!

FASTER, HARDER, SHARPER



THE NEXT LEVEL OF NINTENDO MAGAZINES

● Super Adventure Island ● SNES

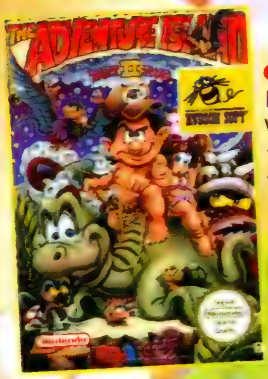
Master Higgin's 16-bit adventure reaches new heights of excitement, due not only to the bright graphics and stunning music but also the various scrapes that the veteran hero finds himself in. He has to battle his way through twenty stages of sun-stretched action, using his skateboard wherever possible to see him safely past them entourage of desert island monsters and enemies.

Adventure Island Series

The Adventure Island games, starring Master Higgins, are classic games in their own right — now they are available across all formats!

● Adventure Island ● GB

The adventure spills over onto the Game Boy, with Master Higgins chasing after the kidnapped Princess Tina. Numerous lands have to be searched, each presenting all manner of enemies in the shape of cobras, spiders, skeletons and more. The dinosaurs of *Adventure Island II* have been transported to the miniature marvel too, helping you to explore the volcanoes, lakes and skies of the islands. Excellent graphics and sound complement the gameplay well!

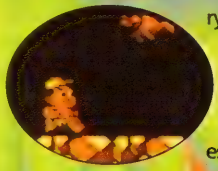


● Adventure Island II ● NES

When Master Higgins returns to the NES, he brings help in the form of powerful prehistoric monsters! There are Camptosauruses which either use their tails to deadly effect or spit out fireballs, the Elasmosaurus which helps you to cross oceans and the Pteranodon which will fly you high in the skies. He'll need all of the help that he can get, though, as the Evil Witch Doctor now presents eight islands, each made up of many wondrous levels that are absolutely overflowing in challenges, pitfalls and vicious creatures. Platforming adventure of the highest degree!

● Adventure Island II ● GB

When Master Higgins returns to the Game Boy, he brings with him a brand new adventure! Once more, he has to go through numerous islands and levels in search of his girlfriend.There are a whole load of new islands, all waiting to be searched. You can use your new dinosaur friends to aid you through the new areas — one even allows him to take to the heights, carrying Higgins up on his back so that he can cross dangerous sections.Look out for skateboards and axes too, both of which are essential to your success.



Bubsy the Bobcat • SNES

Claws encounters of the furred-kind await in *Bubsy The Bobcat*. Bubsy is up against the warped Woolies, who want to steal his supply of Yarnballs. He has to traverse sixteen levels in search of the balls, dealing with water slides, rollercoasters and all manner of weird and wonderful obstacles. The graphics are stunning while the action is frenetic, seeing Bubsy negotiate his way across Woolie-infested suburbs, rocky terrain and grassy green fields.

Harley's Humongous Adventure is a trademark of Electronic Arts. © Electronic Arts

Harley's Humongous Adventure • SNES • Hi-Tech

Enter the bizarre world of Harley, as he battles his way through a larger than life world in search of the machine parts that will return him to his normal size. Harley must use toy tanks, bubbles, jetpacks and parachutes to aid him in his fight against the germs and bugs that inhabit each and every level!

Dr Franken II • GB • Elite

Frankie's home is crumbling away, the wrath of the electricity company looms and after fleeing from his mansion and hiding out in the chateau of Dr. Frankenbone, his late mentor, the locals took fright and locked him in! Franky's quest is to bust out of captivity, finding the doctor's treasure hidden over dozens of levels. A very addictive adventure which has the specialist press raving!

93% "These have to be amongst the best Game Boy graphics ever" Gamesmaster mag.

The Adventures Of Dr. Franken • SNES • Elite

Frankie and Bitsy have decided to take a holiday, but it all goes wrong when the various parts of Bitsy, delivered through the post, get delivered all over the globe. Franky has to set out across twenty enormous levels in an attempt to find her, facing all manner of problems along the way. Eight megs of intense platforming action ensues, all to the rocking beat of a special soundtrack!

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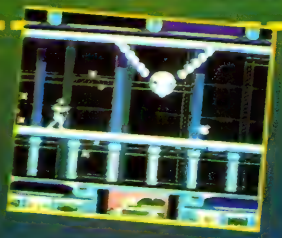

The Lawnmower Man • SNES • Storm

Jobe, a simpleton who spends his hours cutting the neighbourhood lanws, attains superhuman powers with the help of Virtual Reality testing, and is transformed into the highly destructive psychopath, Cyberjobe. Based on the smash hit film, *The Lawnmower Man* follows the exploits of Dr Angelo and Carla through a multitude of gamestyles and levels, some real others set within Virtual Reality, as they endeavour to stop Cyberjobe from taking over the world via its computer systems. Stunning visual graphics, breath taking gameplay and a thumping soundtrack make *The Lawnmower Man* an electrifying and almost out-of-this-world arcade adventure not to be missed. Cyberjobe awaits you!

Disney's Darkwing Duck

● Darkwing Duck
● Game Boy, NES

Let's get dangerous! Darkwing Duck is confronted with his old enemies F.O.W.L. who plan to take over the city of St. Canard. DD must battle his way through seven action packed levels. Through warehouses and across the tops of the city, Darkwing will come up against the likes of Quakerjack, Mega Volt and Moliarty so his bullet proof cape and gas gun will sure come in handy!

"Highly ingenious!" NMS

91%

Disney's Duck Tales 2

● Duck Tales 2 ● Game Boy, NES

The latest adventures of Scrooge McDuck come to your Game Boy and NES with all of the Disney delights that you have come to expect. Search the castle ruins of Scotland, travel through the waterfall of Niagara, deal with the pirates on a lost ship in Bermuda, discover a lost city in Mu and figure out the secrets of Egyptian pyramids as you help Scrooge and his clan find the lost treasures.

Disney

The magical world of Disney comes to the Nintendo in the shape of three stunning cartoon-conversions!

● Goof Troop ● SNES

Disney's latest Saturday morning extravaganza now comes to your SNES screens. Starring Goofy and his pals, *Goof Troop* promises an adventure of the highest quality, sprinkled with ample amounts of Disney's inimitable magic!

● Felix The Cat ● GB

A grand adventure awaits when Felix the Cat sets out to rescue Kitty from his old adversary, the Professor.

The task ahead promises to be an arduous one, but, thanks to Felix's Magic Bag of Tricks and his natural cunning, it may just be possible to defeat the Professor and his mindless hordes of minions. Felix will get the chance to pilot a monoplane across mountainous regions and plummet to the depths of the ocean in his submarine, but it won't all be plain sailing for him as he will also need to deal with Rock Bottom, Master Cylinder and the other cohorts that follow the Professor.

Felix himself looks just as good on the Game Boy as it plays, giving you an extraordinary arcade adventure!

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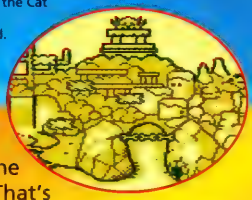


● B.C. Kid ● GB

More prehistoric adventures beckon with Hudson Soft's *B.C. Kid*. Part action, part adventure, you will really have to use your head if you are to help the star of the show, Bonk, traverse the Dinosaur Land and rescue the beautiful Moon Princess. Bonk has a very unorthodox but very effective way of defeating the creatures of Dinosaur Land — he headbutts them! That's not all — he can also perform spin jumps, climb trees and cliffs with his teeth, swim through lakes and even use the 'grand bonk' in which he 'butts the ground, causing a minor earth tremor, destroying all of the enemies around him!

A huge variety of levels are on offer, with giant flower beds, springs, waterfalls and whirlpools making up much of the hazardous terrain. There are also three different bonus stages to search for, which are accessed by collecting a mini-flower.

A fine blend of action and adventure, which will test even the most avid Game Boy players.

© Hudson Soft

Nintendo

You want video games? Look no further! The Nintendo consoles are at the very forefront of the industry — not only do you have a choice of three different sytems to suit your preference and pocket, you can also choose your games from the very best software library in the world.

SUPER NINTENDO ENTERTAINMENT SYSTEM

Sets Available:

SNES & Streetfighter II Turbo Edition
SNES & Mario All-Stars
SNES & Starwing
SNES & Super Scope
SNES stand-alone

32000 colours...CD quality sound...unique special effects such as scaling and rotation...16M-bit of power. It's the most technically advanced cartridge-based console on the market, so don't accept second best! There's also the largest selection of bundles to choose from; there's the action of *Starwing* and *Streetfighter II Turbo*, the adventure of *Mario All Stars* and the remote action of the Super Scope, something to cover all tastes.

The Score Master ● SNES

Now you can enjoy realistic arcade action with a realistic arcade-style joystick! Precise movements and ultra-responsive buttons, along with turbo features, make playing games all the more exciting. It's perfect for the likes of *Streetfighter II Turbo* and *Final Fight* in which fast and direct movements are necessary to pull off the special manoeuvres, while it will also prove an advantage when trying to crack those action and sports games. If you are looking for the ultimate in play control then look no further than the Score Master!

Consoles

Nintendo Super Scope ● SNES

The Super Scope offers a whole different kind of gameplay experience. The design of the gun means that you can sit or stand when blasting at the on-screen nasties, while the cordless control and pinpoint accuracy give you response like never before. The 'Scope comes with six games, each offering plenty of challenge for sharp shooters, while there are other games to purchase later, including *Battleclash* and the all new *Yoshi's Safari*, in which Mario and his dinosaur pal face a whole load of the plumber's old enemies!

Nintendo® ENTERTAINMENT SYSTEM®

Sets Available:

NES with Super Mario Bros.
NES with Super Mario Bros. 3
NES stand-alone

The NES is the console that kicked off the whole Nintendo craze and has helped to sustain it ever since. Colourful graphics and great sound are combined with the guts of the console to give you a platform capable of handling some of the best games that money can buy!
Mario also began his home-entertainment adventures on the NES, so it is appropriate that you can find his games in the bundles available. *Super Mario Bros.* is a classic and has tested games players for the last six or seven years with it's gripping action. *Super Mario Bros. 3* sees the Italian plumber in eight new worlds in an all-colourful and action-packed adventure.

GAME BOY™

Sets Available

Game Boy with Tetris
Game Boy stand-alone

The Game Boy is the world's favourite hand-held, which is no surprise considering the quality and quantity of the games! This is one system that is truly universal, with everyone, including numerous film and music stars, being able to find games from the vast library to suit their tastes. The price is staggeringly low — it can be bought for as little as £39.99, while many of the games come in at under £20!
One of the most addictive games of all time is bundled with a Game Boy. *Tetris* is responsible for much brain-testing, reflex-challenging action — the concept is pretty straightforward, but, when put to the test, it becomes one very absorbing past-time!

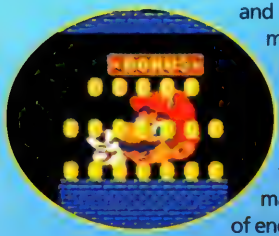
SUPER MARIO ALL★STARS™

Four fabulous games on one cart!

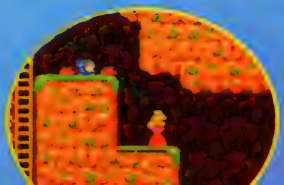
Mario, the world's greatest video game superhero, enjoyed four stunning adventures before appearing on the SNES for the first time in Super Mario World. Now all of these games have been given the 16-bit treatment to bring you what amounts to an almost never ending adventure!

The first Super Mario game, aptly titled *Super Mario Bros.*, saw Mario up against Bowser.There are eight worlds, each comprising four manic levels in which Mario has to use his Super powers to stave off the Koopa Troopas, Ghoombas and Hammer Bros. so that he can reach Bowser and rescue Princess Daisy. Dozens of secret rooms and warps will keep you playing and guessing for weeks!

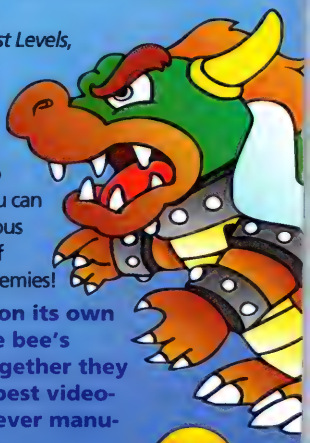
Super Mario Bros. 2 introduced Toad and Daisy to the adventure, meaning that, with Mario and Luigi, you could choose from four characters to use on each level. Trips on magic carpets, log riding feats, seven enormous maze-like worlds and a host of end level bad guys made this an almost unbeatable platform game!



Things did get even better, though, with *Super Mario Bros. 3*. The features found in this are almost endless — bonus games, dozens of levels over eight worlds, warp whistles, new powers and so much more. Mario will find himself up against giant fire flowers and koopas in the Giant World while he'll need a head for heights in Sky World. This is one of Mario's greatest ever experiences, even challenging *Super Mario World* in terms of size of lasting appeal!



Finally, there's *The Lost Levels*, which was only available in Japan until now. This is probably the most challenging; as it is the successor to *Super Mario Bros.*, you can expect plenty of devious traps and hundreds of Mario-bashing enemies!

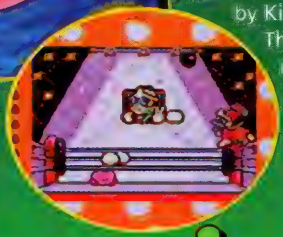


99% **"Each game on its own would be the bee's knees, but together they constitute the best video-game cartridge ever manufactured." Total**

95% **"It's *amazing*!" NMS**

Kirby's Adventure • NES

Kirby has a very strange way of dispensing of enemies — first, he sucks them in and then, when ready, he will spit them out at other adversaries, destroying all in the process! He can also gobble up enemies to gain more special powers. This skill proves most useful in *Kirby's Adventure* in which he is trying to save the star home of the Dreamlanders. All manner of contraptions face Kirby as he explores the many levels — he will have to hoist up extra lives in an arcade-style crane game, enter a museum to gain a special power and catch eggs thrown at him by King Dedede in order to earn more lives. The levels are quite fiendish, with challenging platform terrain and guardians that are as tough as they look!



Kirby is the latest of Nintendo's many heroes. Available on both the NES and Game Boy, he brings a whole new world to the Nintendo consoles!

KIRBY'S DREAM LAND

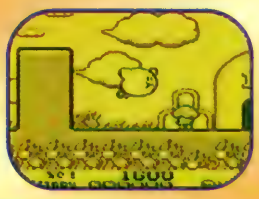
Kirby's Dreamland • Game Boy

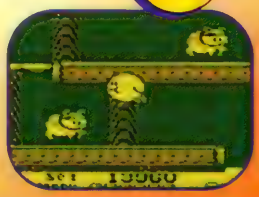
Kirby returns to Dreamland, special powers intact, in an adventure that is equally as exciting and intruiging as its NES counterpart.

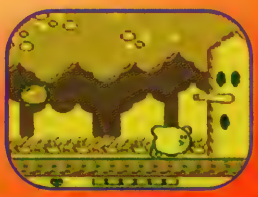
One of Kirby's many special powers is that of flight, which he performs by sucking in air. This is most vital when faced with the bonuses that are otherwise out of reach.

Plenty of the Dreamland's invaders are present in the numerous levels, so grabbing those powers and using them effectively is paramount. *Kirby's Dreamland* is easy to get into but gets increasingly more challenging, making it suitable for gamesplayers of all skills.

94% **"If this doesn't grab you, nothing will!" NMS**





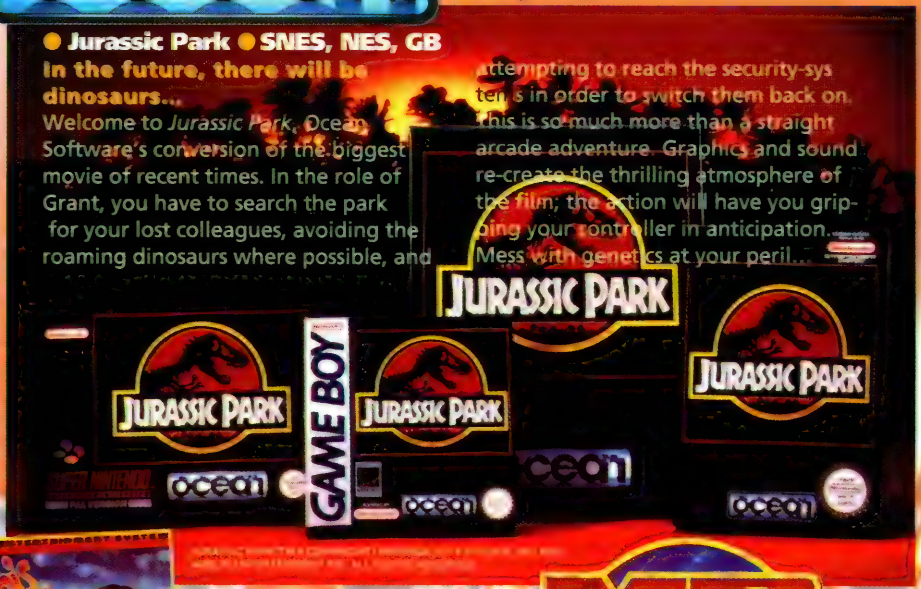


Ocean Software Presents...

● Jurassic Park ● SNES, NES, GB

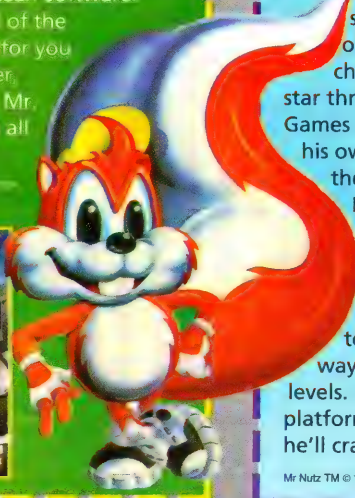
In the future, there will be dinosaurs...

Welcome to *Jurassic Park*, Ocean Software's conversion of the biggest movie of recent times. In the role of Grant, you have to search the park for your lost colleagues, avoiding the roaming dinosaurs where possible, and attempting to reach the security-systems in order to switch them back on. This is so much more than a straight arcade adventure. Graphics and sound re-create the thrilling atmosphere of the film; the action will have you gripping your controller in anticipation. Mess with genetics at your peril...



● Dennis The Menace ● GB, NES, SNES

The original menace now not only gets his own film, but also a fun-filled conversion from the guys at Ocean Software. All of the characters are there for you to menace and pester, including, of course, Mr. Wilson. Available on all formats.



MR NUTZ

● Mr. Nutz ● SNES

With a swish of a tail and a job of a nut, Mr. Nutz hits the scene and looks set to become one of the *biggest* video game characters around! Already a star through his spot on Sky TV's Games World, Mr. Nutz now brings his own brand of fun and frolics to the SNES in real style.

Mr. Nutz may be a little on the nutty side, but he's also one talented squirrel. His tail and hazlenuts are his main weapons, while he's also able to swim, duck and jump his way around amazingly animated levels. Mr. Nutz is the next word in platform adventures — crack it or he'll crack you!

Mr Nutz TM © 1993 Ocean Software Ltd. All rights reserved.

● Might and Magic II ● SNES ● Elite

Travel to dungeons of old, doing battle with creatures of darkness in the brand new role playing game, *Might and Magic II*. Sixteen thousand 3-D locations... 250 animated monsters... 96 magical spells... 250 items and weapons — it's an adventurers dream! Talking of dreams, start playing this, and you can forget about sleep. *Might and Magic II* is sure to keep you up to the early hours with its devious puzzles and totally absorbing storyline!

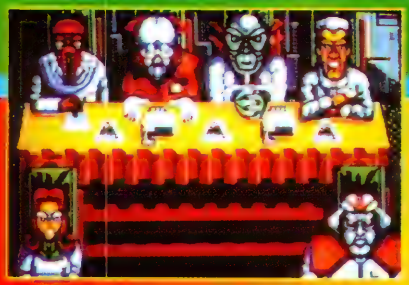
"Looks ball bouncingly fabulous, you'll just love it!" Gamesmaster magazine

● Tiny Toon Adventures – Buster Busts Loose ● SNES ● Konami

Considered to be one of the finest platform adventures on the SNES, *Tiny Toon Adventures* offers you the chance to take Buster Bunny through many levels of cartoon madness. Showdowns in the wild west, battles in outer-space, even a quick game of American Footy are all important if Buster is to overcome Montana Max. Even the bonus games are amazing!

94% **"This is one of the best platformers you can buy for the SNES." CVG**

TINY TOON ADVENTURES characters are trademarks and copyright WARNER BROS. a division of TIME WARNER ENTERTAINMENT CO. L.P. 1993



● Utopia ● SNES ● Gremlin

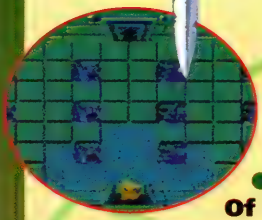
Things aren't looking too good with your present colony. Quality of life is down; discontent is up. You need to make a decision quick if you are to up the happiness of your people. It's time to move on, but first you need to find a planet to occupy...

The decisions are all yours in *Utopia*, an adventure cum strategy game which puts you in charge of whole colonies. Do you spend your cash on hospitals and sports stadiums? Or is defence your first concern in case another alien race decides that yours is a pushover? There are ten alien races, each with their own cities, cultures and levels of aggressiveness, all of which are looking to take your colony for their own, so balanced and strategic decisions are most definitely the order of the day! Viewed in 3-D, *Utopia* breaks new ground in computer entertainment.

UTOPIA © 1993 Gremlin Graphics Software Ltd.

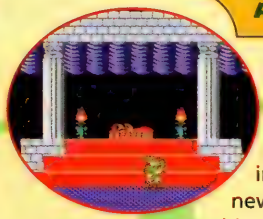
ZELDA

Back in the days when video games were still in their infancy, two games stood out from the crowd — Super Mario Bros. and The Legend of Zelda. The Zelda series first took America by storm before coming to Europe and thrilling game fans on this side of the Atlantic too!



● Legend Of Zelda ● NES

Link, the hero of the Zelda adventure, began life in search of the beautiful Princess Zelda. When first released, this was considered ground breaking; with its large play area, nine labyrinths, dozens of individually powered creatures and monsters, a plethora of magical items and weapons AND a maze-like world, the Legend Of Zelda is now a classic. You can even save your game to the battery back-up.



● The Adventure of Link ● NES

The 8-bit adventure continues in *The Adventure Of Link*. The new features are almost innumerable – there are combat and adventure views, you can interact with inhabitants of the villages, discover secret areas, build up your magic and fighting attributes, there's even new special moves!

94%

"Even non-RPG fans will flip at this title." NMS

● Legend Of Zelda — Link's Awakening ● GB

The latest adventure is available exclusively on the Game Boy. It's the largest rpg ever made on the Game Boy, with 4M-bits of battles, role playing and, above all, fun. One of the secrets to the success of the Zelda games is it's ability to mix action with adventure, which *Link's Awakening* manages magnificently. Every bit as good as the other games!

● Legend Of Zelda — A Link to the Past ● SNES

When Zelda goes 16-bit, it does it with real style. Impressive graphics...two huge worlds... enormous castles and palaces...interactive characters...special sub-quests...It's an adventure of epic proportions!

93%

"Fantastic adventure that's big, atmospheric and very tough." Total

95%

"A classic." NMS

GAME BOY™ Nintendo ENTERTAINMENT SYSTEM® SUPER NINTENDO ENTERTAINMENT SYSTEM

YOUNG MERLIN

Young Merlin • SNES

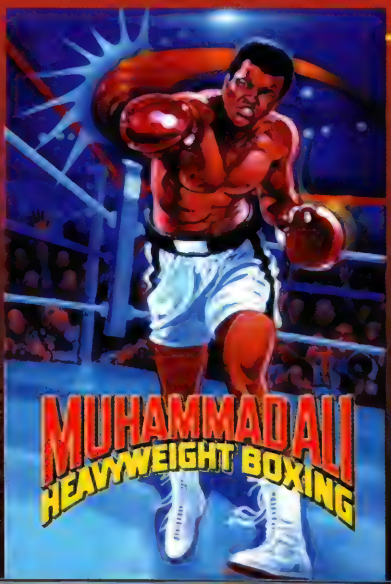
Enter the realms of Merlin as he prepares to do battle with the Shadow King in an epic arcade-adventure. His quest takes him along riversides, through old diamond mines and into villages where the residents are only too happy to stop and chat to the adventurer. A whole host of creatures, ranging from axe-wielding vikings to mad wart-hogs confront the wizard, yet he has to venture forth, defeating his enemies, collecting magical items and artifacts and solving the problems that face him, otherwise Avalon, its people and Merlin himself will be doomed...

COOL SPOT

Cool Spot • SNES

Cool Spot has a real thorn in his side in the form of Wild Wicked Willy Will, who has captured and enslaved loads of Spots! Cool Spot, being a hip kind of guy, sets off to rescue his friends from a life of captivity. I mean, would you liked to be stared at by a bunch of ugly humans all day long?! Eleven levels, full of great visuals and gameplay, face the brave Cool Spot. Even with his amazing agility, he will find it tough defeating Willy and co.!

© Virgin Interactive Entertainment Ltd. "COOL SPOT" ALL CHARACTERS IN 2 RELATED INDI DIA ARE TRADEMARKS OF 7UP PEPPER SEVEN UP CORPORATION DALLAS TEXAS 1993



Muhammad Ali Heavyweight Boxing • SNES

Seconds out... round one! Prepare to slug it out with the world's finest boxers in the one boxing game endorsed by the greatest fighter of all, Muhammad Ali. Winning the title will require all of the speed and finesse of the former champ if you are to realise your dreams and capture the elusive belt. A management training option in the game allows you to build up your boxer, selecting his next fight and honing his skills, hence giving you the chance to plan your route to the top. Training facilities, sparring, passwords and thumpin' fight sequences make Muhammad Ali Heavyweight Boxing the undisputed champion of boxing games!

Virgin

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NIGEL MANSELLS' WORLD CHAMPIONSHIP

● Nigel Mansell's World Championship ● SNES

SUPER NINTENDO ENTERTAINMENT SYSTEM

Race to the title!

Nigel Mansell is the finest racing driver that this country has seen in recent years; now he's endorsed an equally impressive Formula-1 racing title!

All sixteen tracks of the world championship are on offer, which you can compete in over a full season, complete with championship points and a leader board. It's the speed and realism that will get you, though — pressing the pedal full to the floor will get the adrenalin pumping and the will to win to the fore!

There are many other features and options. Pitstops, practice, a pass word, arcade or simulation options, there's even advice from the man himself.

STRIKER

94% "The best sports game for the Super NES." — Total

"Brilliant in every conceivable way." — C&VG 93%

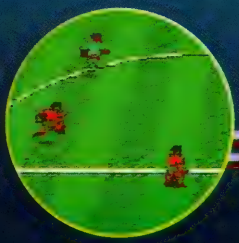
● Striker ● SNES ● Elite

Striker is one soccer game that is worthy of the power of the Super NES, available only from Elite.

Viewed from a unique aerial position just behind one of the goals, Striker is the most sophisticated, realistic soccer game around. Friendly games, a World League, Super Cup, even indoor matches can be played, with a total of 64 international teams available to choose from, each with their own attributes and abilities. While the options are extensive, it's the gameplay that makes Striker stand out from the rest, with complete control on and off the ball. Realistic play doesn't mean that enjoyment has been sacrificed — this is as fast and as enjoyable as you could ever wish for!

The other options are almost endless. Tailor your own team with the Squad Editor, select the new FIFA Rules, go for penalty shoot-outs, even change the weather and pitch conditions. Finally, the control is in the hands of the fans of the world's most popular sport with Elite's Striker!

SUPER NINTENDO ENTERTAINMENT SYSTEM



elite®

© 1993, Rage Software.

● F1 Pole Position
● SNES ● Ubi Soft

Put your foot to the floor and accelerate towards the chequered flag in Ubi Soft's superb new racing game, F1 Pole Position. The racing action itself will have you on the edge of your seat, moving the controller in conjunction with the cornering of the car, feeling every knock and bump of your mistakes in a fast paced race for the line. Battle it out with one or two players in the Battle mode, go for fame and glory in the World Grand Prix or hone your driving ability in the Test Runs, but don't expect the other drivers to give you an easy time of it! A full complement of actual drivers and teams is included, along with pit stops, car settings, championship points and, above all, authentic play. Need we say more?!

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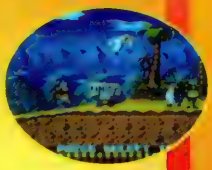
● James Pond Crazy Sports
● SNES ● Storm

James Pond, FI5H agent extraordinaire, needs a little R&R from time to time, yet instead of taking in the sights of the world or sunning himself with other limp sea urchins, he chooses to take part in his very own Crazy Sports!

There are eight events in total, ranging from the 100 Metre Splash and Leap Frog to Shell Shooting and the intensive Tour de Grass. This will really separate the men from the minnows!



Game Zone 88%

93%

"Virtual Soccer is the best footy game for the SNES...real premier league stuff" NMS

© Hudson Soft

● Virtual Soccer ● SNES ● Hudson Soft

Hudson Soft kick off their sports titles with *Virtual Soccer* which is already causing waves amongst the football favouring SNES players! This has it all — super shots, penalties, offsides, substitutions, fantastic graphics and just about everything else that you could wish for including a choice of three different view points. You can create and save eight custom teams, with individual statistics such as kick power, stamina and speed. It doesn't stop there – there are five refs, fouls, 24 teams, different formations, weather and pitch conditions, injuries, even after-match analysis. You won't believe how good this is!

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89% Nintendo Magazine System

90% SNES FORCE

95% CVG

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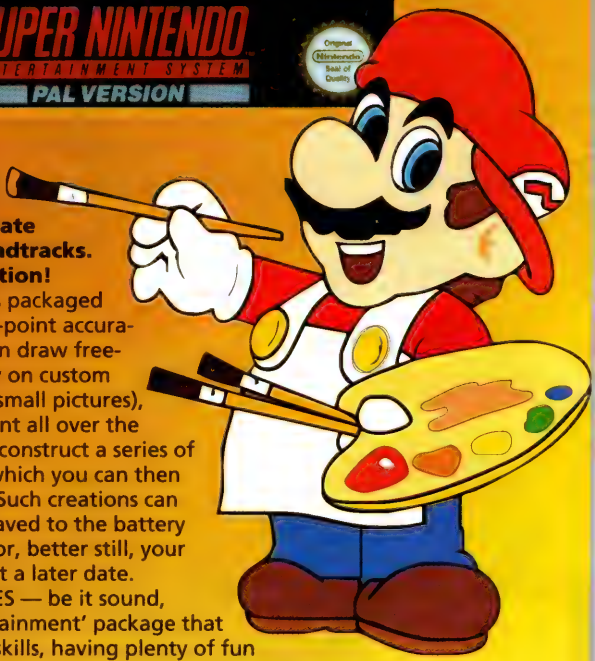
MARIOPAINT

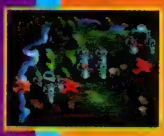
Put away those paints and brushes — there's now a whole new way to create your artistic masterpieces, all with a little help from Mario!

Mario Paint is a whole new concept in video games, allowing you to use a variety of shapes, tools, stamps, brushes and crayons to create pictures, animations and even soundtracks. The only limit is your own imagination!

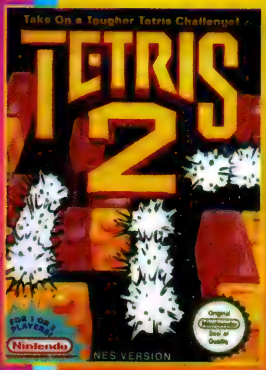
With the help of the mouse that comes packaged with the software and allows extra pin-point accuracy, you can draw freehand, rely on custom 'stamps' (small pictures), splash paint all over the screen or construct a series of pictures which you can then animate. Such creations can then be saved to the battery back-up, or, better still, your video so that you can play them back at a later date. This uses the full capabilities of the SNES — be it sound, colour or detail — to give you an 'edutainment' package that will help you to develop your creative skills, having plenty of fun while doing so. As an extra bonus, the mouse is also compatible with many other pieces of software so it will most definitely be put to good use.



● Mega-Lo-Mania ● SNES ● Imagineer



Mega-lo-mania isn't just another strategy style game – this gives you the opportunity to play a God-like figure in an almighty power struggle! The game starts at the dawn of time, with you in control of a weak race of cavemen. It's up to you to take them through the ages, aiding their technological advances and allowing them to evolve with strength so that, when the end of time approaches, you will be ready to fight the real Mother of all Battles! There are three opponents, each with their own race of people, so your decisions on building, mining, attack, defence, ineventions and production will need to be as swift as they are considered.



● Tetris 2 ● GB/NES

Just when puzzle fans thought it was safe to go back to their machines, somebody somewhere came up with the idea of *Tetris 2*. And why not, considering the original was one of the most compelling and successful titles ever! This time around the challenge and excitement is heightened with the introduction of more shapes, 30 extremely tough levels and the chance to pit your wits against a friend in a split-screen two-player extravaganza. You'll be on the edge of your seat in frantic anticipation as you do battle with the decending mayhem, and nothing could be more mind-bending or gripping than the dextrous demands of this incredible puzzler. You have been warned!

● Troddlers ● SNES ● Storm

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Troddlers is the latest brainteaser to baffle and bemuse video game players worldwide! There are 175 levels in total, 100 for solo players and a further 75 in two player mode.

The basic idea in *Troddlers* is to save the ever-wandering creatures from themselves, ensuring a safe route through tricky terrain and zombie-filled levels. It starts out pretty easy, but the later levels will challenge even the finest puzzle solvers. As an optional extra, you can use the **SNES Mouse** to control the action . With this or the normal controller, *Troddlers* is one mean game and you are guaranteed days, weeks and months of enjoyment (not to mention frustration!).

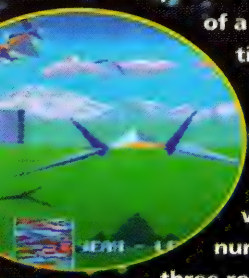
90% Super Action **89%** Game Zone

STARWI

The First Of A New Generation

The latest development to come from Nintendo is the SuperFX chip, which allows the machine to run faster and produce the highest quality 3-D images. Starwing puts this to good use with it's ultra-fast gameplay and utterly compelling challenge!

Starwing is renowned for it's excellent graphics and faultless speed, but it's so much more than just a visual experience. As Fox McCloud, leader of a group of four intergalactic space heroes, you must fight the forces of Andross, picking off the many ships and weaving your way past the various traps. There are numerous stages, with three routes for your band of heroes to take, each getting progressively more difficult. As an added bonus to the Nintendo catalogue, we now reveal the secrets to taking out the bosses of the first section...

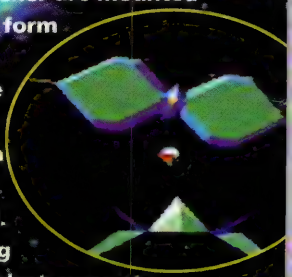


CORNERIAN BATTLE CARRIER

First take out the yellow hanger doors until the carrier falls to the ground, then aim for the two power blocks on the left hand side, going directly for the vulnerable red areas. The main hover ship will then reveal itself, so let fly with all that you've got!

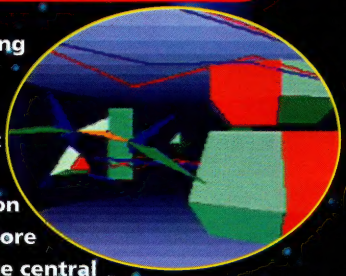
ASTEROID ROCK CRUSHER

The guns of the crusher are mounted on two panels that form a figure of eight shape. Take out the four guns on each panel, using a Nova Bomb if necessary when these are red. Avoid the oncoming fuselege and then blast away at the centre of the ship to finally wipe it out.



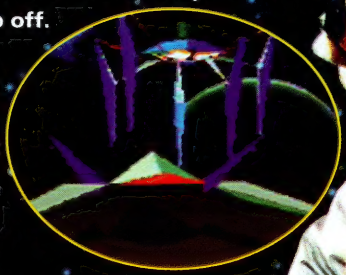
NG™

SPACE ARMADA ATOMIC BASE



Upon entering the main reactor room, shoot out the three guns on the wall before targeting the central core with your blasters and bombs.

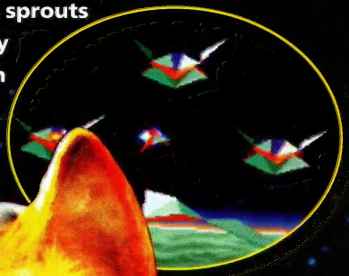
METEOR SURFACE DANCING INSECTOR



The main weak spot on this boss is his legs so shoot them all until they turn red and drop off. Next attack the main body which will launch two jets of flame that hit the floor and ricochet towards you.

VENOM PHANTRON

The same ship will attack you both above and on the surface of Venom. When above Venom, the ship will split into three, with only one of these being susceptible to your attacks. Try the lower right one on the first split; on subsequent splits, the vulnerable ship will move in a clockwise direction. On the surface, the technique is very similar with the only real difference being that when the ship sprouts legs it can only be damaged in the top of its head.



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When you purchase a Nintendo console, you may well be in need of help. Game advice, local stockists, setting-up concerns — whatever you need, you can contact the Nintendo Consumer Services who will be only too happy to help with your queries.

Tel: 0703 651010

Nintendo Consumer Services:

Tel: 0703 651010
Hours: 9am to 5pm
Monday to Friday
PO Box 42, Eastleigh
Hants SO5 5XZ

Any non-game help questions can be directed their way. If you're having problems getting hold of a game or you need advice on release dates and prices, then call the people at the Nintendo Consumer Services line and they will be able to help!

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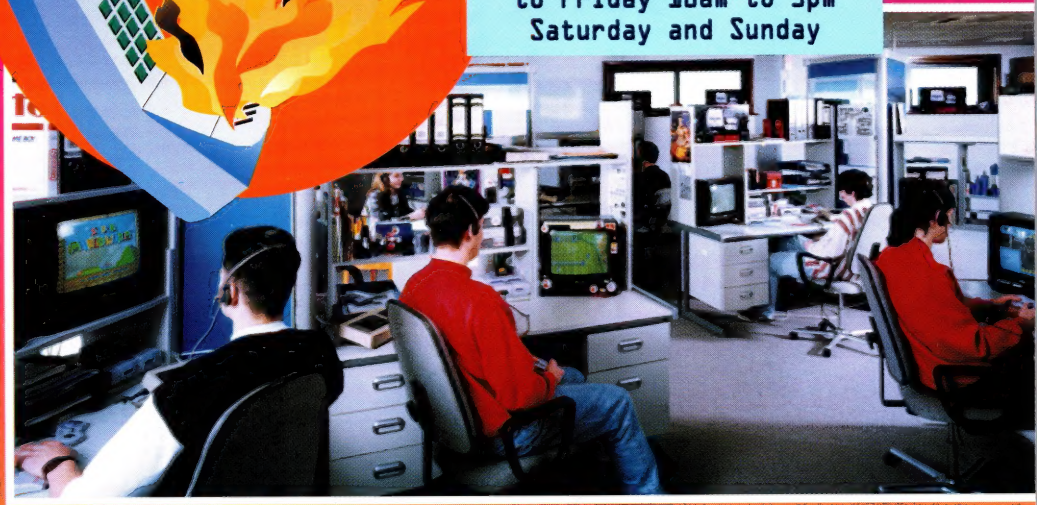

With so many new games hitting the streets, the challenges are getting greater and often you will need all of the help that you can get! So, when Mario is getting bashed by Bowser or you soccer team is getting kicked off of the park, then call the game experts at the Nintendo Hotline for the hottest advice! Nine trained experts man the lines —these guys have played and completed almost every official Nintendo game, compiling guides and strategies to help even those who are almost beyond hope! They take in excess of a thousand calls a day, but, even so, they try not to keep you waiting. When you're having problems clocking a game, they appreciate that you want it solving quickly!

Britains biggest selling Nintendo magazine!

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